



**Dorothy**

**Audition Piece 1**

*(There are two sections to this audition, please prepare both parts. In Part 1 Dorothy emerges from her house, which has landed in Munchkinland.)*

**Dorothy** *(Offstage,)* Auntie Em! I think the storm's stopped Auntie Em, the house has stopped shaking.

**Em** *(Offstage,)* Good, let's go see if my washing is dry yet.

*(They step out SR, cautiously.)*

**Dorothy** I've a feeling we're not in Kansas anymore.

**Em** I don't think it's Stantonbury either.

**Dorothy** Look, there's some strange people in funny clothes coming this way!

**Em** Maybe it is Stantonbury after all!!

**Munchkin 1** Pardon us oh great one; but are you a good witch or a bad witch?

**Dorothy** Me? I'm no witch; I'm Dorothy, Dorothy Gale – from Kansas!

**Munchkin 2** Well if you're not a witch, how did you make a house drop out of the sky and kill the Witch of the East?

**Dorothy** I've done what? Oh dear!

**Em** Hang on a minute, just where are we?

**Munchkin 2** You're in Oz, in Munchkinland to be precise. And we are the Munchkins...

**Dorothy** Well it's very nice to meet you all but if you please, we really should be getting back to Kansas.

**Munchkin 1** Can't you fly there in your house?

**Dorothy** Oh no, I don't have any magic you see.

**Mayor** No magic? But you killed the Wicked Witch! This is all very confusing. No matter, I'm sure Glinda can explain it.

**Dorothy** Glinda?

**Mayor** Yes, the Good Witch of the North. She'll know what to do. Let's call her; everybody click your heels together three times as I count to three, then shout 'Glinda'. Ready? 1-2-3 Glinda!

*(SFX: Fairy spell. Glinda enters SR.)*



- Glinda** Hello everybody, hello Dorothy!
- Dorothy** You know my name?
- Glinda** Oh yes my dear, I know a great many things about you. I know you're a long way from home – and your house has fallen on the Wicked Witch of the East. But I don't know who this lady is with you...
- Em** *(Looks round.)* Oh that'll be me then. I'm Emily; most people call me Auntie Em.
- Glinda** Auntie?
- Em** Yes, Dorothy's only remaining family
- Dorothy** Not quite all; don't forget Toto!
- Mayor** Toto? What's a Toto?
- Dorothy** Toto. He's my dog. He's hiding round the back; maybe all this noise and commotion frightened him. Let's see if we can get him to come out. On the count of 3 everybody shout out 'Toto'. 1-2-3!
- (Toto comes out.)*
- Dorothy** Come on boy, come say hello to the boys and girls.
- Mayor** Well, we're very pleased to meet you all. And we all want to thank you.
- Dorothy** For what?
- Munchkin 1** Hang on, are we absolutely positively undeniably sure she's dead?
- Mayor** We'd better check; call the Doctor!
- (Doctor crosses and examines the Wicked Witch of the East.)*
- Doctor** Well, I've thoroughly examined her and she's dead alright.
- Mayor** Are you absolutely positively undeniably sure?
- Doctor** Oh yes. Caused by a dwelling on the brain.
- Dorothy** Oh no!
- Mayor** Then big up to Dorothy, the wicked witch is dead!
- All** Hooray!
- Dorothy** I don't understand



- Glinda** They're cheering because the Munchkins have been under her evil power for many years and you have set them free. You is well sick blud, brap!
- Dorothy** Oh dear...
- Glinda** Don't worry, there's nothing to fear. The shoes will protect you.
- Dorothy** The shoes?
- Glinda** Yes, they're all that remains of The Wicked Witch Of The East. As you have slain her, they're rightfully yours. Why don't you try them on?
- Dorothy** I'm not wearing some dead old lady's shoes!
- Glinda** Oh go on, they'll only end up in some charity shop if you don't. Besides, they're enchanted.
- Em** And very sparkly, I was after a pair just like them in Matalan.
- Dorothy** Oh alright then. *(She puts them on.)* Oh that's strange, they magically seemed to change, they're a perfect fit.
- Glinda** I told you they were enchanted.
- Dorothy** You said they'd protect me – but from what?

*(The Wicked Witch of the West enters SL. LX/SFX.)*

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**Dorothy**                      **Audition Piece 2**

*(In Part 2, Dorothy and friends nervously approach the Great Oz, who is an invisible voice coming from above.)*

- Oz** I... am... Oz! The great and powerful! Who dares to seek an audience with the Great Oz? Step forward and show yourself...
- Dorothy** Your highness, I am Dorothy, the small and meek...
- Wizard** Really? I heard you killed the Wicked Witch of the East.
- Dorothy** But that was an accident!
- Wizard** Accident or not; you are Dorothy the Witch Slayer.
- Dorothy** Please sir, I want to go home
- Scarecrow** I want a brain...
- Tin Man** I want a heart...



**Lion** And I want some c..c..c...

**Oz** What is it? What? Speak up you blubbering furball!

**Lion** C..clean underwear! Oh and some courage. (*Blubbers.*)

**Dorothy** Oh really, you shouldn't bully him like that, shouting at him when he came to you for help!

**Oz** Hold your tongue! The great and powerful Oz is indeed generous – and is prepared to grant your requests...

**All** Yes?

**Oz** All of them!

**All** Yes yes?

**Oz** But in return, you must do something for me, to prove you are worthy. One very small itty bitty teensie tiny favour...

**All** What's that?

**Oz** Kill the Wicked Witch of the West

(*SFX: Suspense music underscore.*)

**All** What?

**Dorothy** But - but I can't kill a witch!

**Wizard** You killed the Witch of the East.

**Dorothy** I keep telling you, my house dropped on her...

**Wizard** Well drop a house on this one! Go forth, Dorothy Witch Slayer and carry out my request.